

ARROWHEAD SADDLE CLUB ASSOCIATION RULES 2010

**This rule book is to be used in conjunction with
the current WSCA rule book.**

**When WSCA and ASCA rules are different, the
ASCA rule is in effect for an ASCA show.**

**All references in the WSCA rule book should be
considered as references to ASCA.**

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FEES

1. Entry Fees
 - a. Double entry fee for dual events
 - b. Entry fees will not be refunded unless the horse or rider has been injured.
 - c. Fees per age group:
 - i. Pee Wee \$2.00
 - ii. Junior \$3.00
 - iii. Intermediate \$4.00
 - iv. Senior \$5.00
 - v. 35 Plus \$5.00
 - vi. Open Classes \$4.00
 - vii. Halter Classes \$4.00
2. Exhibitor Fee
 - a. Pee Wee & Juniors \$2.00
 - b. Intermediate & Senior \$3.00
 - c. Charged one time only
3. Gate Fees
 - a. If the club chooses to charge, ticket fees are \$1.50 at the gate; Children under 12 are free. Driver of the vehicle pulling the horse trailer gets in free.
4. Membership Dues
 - a. \$30.00 per year per saddle club.
5. Year End Sponsorships
 - a. \$25.00 per trophy (per class)
6. Website
 - a. \$20.00 per year per saddle club

PAYBACK

1. Straight
 - a. Pee Wee \$7, \$5, \$4, \$3
 - b. Junior/Intermediate \$10, \$7.50, \$5, \$3
 - c. Senior \$15, \$11, \$8, 6
2. Jackpot
 - a. Halter Classes Only
 - i. 50% Club (20% for ASCA)
 - ii. 40%, 30%, 20%, 10% Riders
 - b. All Other Classes
 - i. 40% Club
 - ii. 40%, 30%, 20%, 10% Riders
3. Club may choose to pay straight payback, jackpot, or they may choose to pay the performance classes straight and the games jackpot, or vice versa. Payback choice is posted at the show.
4. 20% of Halter entries must go to ASCA for annual trophies.
5. All entries must be paid back, including scratches, but not including entry fees refunded because of injury to horse and/or rider.
6. Clubs may choose method of payback, for example cash, one check per winning exhibitor per class, or one check per exhibitor per day.

POINTS

1. Points go to the horse and rider combination, including halter classes.
2. You must be a member of an Arrowhead Association club to have points count for the year end high point award. If not a member at the start of the show season, points do not count until you join a club. Membership lists to be sent to the ASCA by clubs by May 1st. An updated list, with date any new members joined, must be turned in by the last show.
3. After the last show, one (1) show will be randomly selected as the tie breaker show. If the year end points tabulation results in a tie the points earned in that class will determine the grand and reserve year end winner.

JUDGES

1. The judge must sign the placing sheets for the association.
2. A judge may judge more than one show in the ASCA per year as long as they are at least thirty days apart. He/she cannot be a member of the association, or be able to ride or show in the current year in the association.
3. Judge and contestants do not fraternize on the day of the show.
4. Arrowhead judges must be approved horse show judges, and hold a current card or certification.

AGE GROUPS

1. Pee Wee 10 & under
2. Junior 11 – 13
3. Junior 17 & under (English only)
4. Intermediate 14 – 17
5. Senior 18 & over
6. 35 Plus 35 & over
7. Contestant must show in his/her own age group unless age group is not offered. (Exception~Pee Wees may ride in Junior Egg & Spoon when no Pee Wee Egg & Spoon is offered.)
8. A contestant 35 & over may ride in either age group, Senior or 35 Plus, but may not ride in both ages groups for the same class.
9. Rider may ride in older age group, but must ride in the same age group for the day.
10. The age group for the English classes shall be:
 - a. Junior ~ 17 years & younger
 - b. Senior ~ 18 years & older

EXHIBITORS & HORSES

1. All riders and jumpers must wear boots while in the arena.
2. You must be 18 years old to show or ride a stallion.
3. Horse may be ridden in each age group by a different rider.
4. If a horse is ridden in the snaffle/hackamore pleasure class, it may not be shown in another western pleasure class.

5. No caps of any kind may be worn in games. Western hats are allowed, but not required.
6. During competition: Women are allowed to wear sleeveless blouses in games. The shirt must have a collar. Men must also wear shirts with a collar. All exhibitors must cover midriffs.
7. Flat bats and hands may be used in games, but you must hit behind the cinch.
8. Any horse with registration papers must show as a registered horse regardless of whose name appears as the owner on the registration paper.
9. Judge and contestants do not fraternize on the day of the show.
10. You can touch down in Rescue Race but must be picked up behind the line and be astride the horse when crossing the finish line.
11. Any equine species shall be allowed to show in any ASCA show.
12. There will be no longing the horses in the arena during lunch break.
13. If you disqualify yourself from a judged class, you are to go to the center of the arena, dismount and stand quietly.
14. No schooling is allowed during timed events.
15. In all classes a contestant is allowed a maximum of one minute to get to the ring after the class is called and/or his number is called. If more time is going to be needed for tack change, etc., the ringmaster must be notified ahead of time.
16. Contestant may register for a class until the class before it is in the ring.
17. Contestants may be led around a pattern; however, their placing will not be above a contestant who rides the pattern by themselves.

SHOW

1. The announcer must call number and name in timed events, but must not call the name for judged events.
2. Shows are to take up to a 45 minute break between morning and afternoon classes. Games will not start before 11 a.m.

3. It is up to each club to take care of any bad checks. Any exhibitor that fails to pay for a returned check by September 1 of that year will not receive points for the show in question.
4. All ringmasters should be instructed not to give the judge any instruction that might affect his judging of the event.
5. Equipment
 - a. Sticks for pennant race must be 24 inches long and have a tapered end. Ice cream buckets are to be used. Barrel and bucket must remain upright. The race shall use a one-barrel pattern.
 - b. Crepe paper must be used in the ribbon race, not folded, and shall be 18 inches long.
 - c. Poles
 - i. Plastic poles are legal for pole weaving.
 - ii. Each club may use their own poles or bases for the games as long as they are safe.
 - d. Barrels
 - i. Plastic barrels will be allowed, but are not mandatory, in all classes requiring barrels.
 - ii. Barrels to be set up according to the size of the arena, but must be a minimum of 20 feet from the fence.
 - e. If the timer fails on the first run, the time for the rerun will count even if there is a disqualification. If a disqualification occurs on the first run, you are out. The judge will determine if honest effort has been made on rerun.
 - f. Large eggs and plastic teaspoons to be used for Egg and Spoon.
6. Ribbons to sixth place shall be awarded in non-Pee Wee classes. Pee Wee classes must give an award and ribbons to sixth place. Dual ribbons (and awards) must be given in dual events with double payback and double entry fees. Ribbons must be handed out in the arena or at the gate following the event (s).
7. All shows must start at 8:00 AM, no earlier or later, except International Falls.

8. Clubs can offer up to two additional jackpot classes during their show. All jumping classes (excluding Jumping Figure 8) must be held at the end of ASCA events.
9. Completed show results are to be put in envelopes and must go with the current ASCA point recorder. This must be done the day of the show.
10. The riding performance classes may be split if there are over 20 entries, at the discretion of the judge and show committee. English classes must be split if there are over 20 entries.
11. Egg & Spoon class is considered a game. The show committees are instructed to inform judges to announce to exhibitors how the Egg & Spoon class will be judged as to what will cause a disqualification before the class begins.
12. If the show committee splits the yearlings and weanlings into two classes, the top six (6) horses from each class must re-enter the ring to be placed for ASCA points.
13. All game classes are to be run with an open gate, unless insurance mandates or exhibitor requests it to be closed.
14. There is a mandatory 10 minute warm up for entries in the 2 & 3 year old snaffle bit class.
15. The club has the option to simultaneously run Junior and Intermediate classes if the combined class has less than 6 exhibitors and can combine Senior and 35 Plus. Pee Wee cannot be combined. Age groups are judged separately, placed and awarded separately and earn their respective points.

CLASSES

REQUIRED

1. GRADE HORSE/GRADE PONY
2. REGISTERED MARES
3. REGISTERED GELDINGS
4. WEANLINGS/YEARLINGS
5. JR SHOWMANSHIP (13 & U)
6. INT SHOWMANSHIP (14 – 17)
7. JR HORSEMANSHIP (13 & U)
8. INT HORSEMANSHIP (14 – 17)
9. JR WESTERN PLEASURE (13 & U)
10. INT WESTERN PLEASURE (14 – 17)
11. SR WESTERN PLEASURE (18 & O)
12. SR HORSEMANSHIP (18 & O)
13. 2/3 YR SNAFFLE PLEASURE
14. JR EGG & SPOON (13 & U)
15. INT EGG & SPOON (14 – 17)
16. SR EGG & SPOON (18 & O)
17. JR POLE WEAVING (13 & U)
18. INT POLE WEAVING (14 – 17)
19. SR POLE WEAVING (18 & O)
20. JR BARRELS (13 & U)
21. INT BARRELS (14 – 17)
22. SR BARRELS (18 & O)
23. OPEN PENNANT
24. JUMPING FIGURE 8
25. JR KEY RACE (13 & U)
26. INT KEY RACE (14 – 17)
27. SR KEY RACE (18 & O)
28. OPEN RIBBON RACE

OPTIONAL

1. YEARLING LUNGE LINE
2. JR ENGLISH PLEASURE (17 & U)
3. SR ENGLISH PLEASURE (18 & O)
4. JR ENGLISH EQUITATION (17 & U)
5. SR ENGLISH EQUITATION (18 & O)
6. PW SHOWMANSHIP (10 & U)
7. SR SHOWMANSHIP (18 & O)
8. PW HORSEMANSHIP (10 & U)
9. PW WESTERN PLEASURE (10 & U)
10. WALK/TROT HORSEMANSHIP (10&U)
11. LEAD LINE HORSEMANSHIP (6&U)
12. 35+ WESTERN PLEASURE (35&O)
13. 35+ WESTERN HORSEMANSHIP (35 & O)
14. FIGURE 8 STAKE RACE
15. PW BARRELS (10 & U)
16. 35+ BARRELS (35 & O)
17. 35+ POLE WEAVING (35 & O)
18. 35+ KEY RACE (35 & O)
19. OPEN SPEED DASH
20. PW POLES (10 & U)
21. PW KEY RACE (10 & U)
22. 35+ EGG & SPOON
23. 35+ SHOWMANSHIP
24. OPEN WATER GLASS
25. REGISTERED STALLIONS

ASCA YEAR END ALL-AROUNDS

1. PW PLEASURE
2. PW GAMES
3. JR PLEASURE
4. JR GAMES
5. INT PLEASURE
6. INT GAMES
7. SR PLEASURE
8. SR GAMES
9. 35+ PLEASURE
10. 35+ GAMES